

INTERNATIONAL CONFERENCE ON GRAPHICS AND INTERACTION

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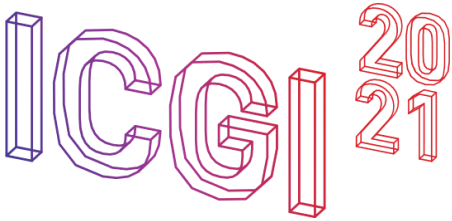
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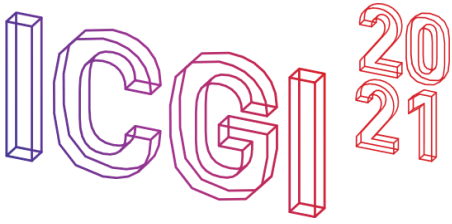




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Preface

It is with great pleasure that we welcome you to the 2021 edition of the International Conference on Graphics and Interaction, held on November 4-5, 2021, at the Faculty of Engineering of the University of Porto, Portugal, as a joint organization with the Eurographics Portuguese Chapter - GPCG. ICGI'2021 aims to bring together researchers, teachers, and professionals in the areas of Computer Graphics, Image Processing, Computer Vision and Human-Computer Interaction, allowing the dissemination of concluded or ongoing work, as well as the exchange of experiences between the academic, industrial, and end-user communities.

For the first time, this event includes a Computers & Graphics journal special section on Recent Advances in Graphics and Interaction. From the 15 submissions to this special section, 4 were accepted to the Computers & Graphics journal and 1 to the ICGI'2021 as a long paper.

The ICGI'2021 had 28 conference papers (23 long, 5 short) and 5 poster submissions. From the conference papers, 14 were accepted as long papers, 8 as short papers, and 3 as posters, following a double-blind review process. These contributions will be presented at the conference, as well as 5 other accepted posters. Similar to previous years, long papers will be indexed and available at the IEEE Xplore Digital Library. It is also with great pleasure that we thank the presence of the invited keynote speakers, Pedro Lopes, from the University of Chicago, USA, and Beatriz Sousa Santos, from the University of Aveiro, Portugal. Our most sincere thanks for accepting our invitation and enriching this event. We would also like to thank all those who contributed to this event, including the authors, scientific committee members, student volunteers, institutional organizations, and sponsors. We wish you a very productive and exciting event!

Kind regards,

The ICGI 2021 Program Committee chairs,
Nuno Rodrigues (CIIC, ESTG, Politécnico de Leiria)
Daniel Mendes (INESC TEC, FEUP)